### Meet in the Middle - STP

March 20, 2019

### Last week's exercise

Solution on whiteboard.

## Recap of MitM attack

Whiteboard

## Searching for attacks

- ► By hand Last week(s)
- ▶ Using the computer This week

### Searching for attacks

- ► By hand Last week(s)
- Using the computer This week
  - Excel
  - Tailored program
  - ► STP Simple Theorem Prover
  - ► MILP Mixed Integer Linear Programming

#### **STP**

- ▶ Can be used to prove certain properties of a system.
- Constraint Solver.
- Quantifier free.
- Bitvectors.
- ▶ Many input languages, we will use CVC (Least annoying).

# STP (2)

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$$y = 6$$

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$$x = 5$$
$$y = 6$$
$$x > y$$

Is unsatisfiable.

$$x = 0x5$$

$$y \in \{0, 1\}^4$$

$$z = x \oplus y$$

$$z = 0xF$$

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$$y \in \{0, 1\}^4$$

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Is satisfiable.

### **CVC**

```
% INPUT
x, y, z: BITVECTOR(4);
ASSERT(
x = 0 hex5 AND
z = BVXOR(x, y) AND
z = 0 hexF
QUERY(FALSE);
COUNTEREXAMPLE;
```

#### **CVC**

```
% INPUT
                                    % OUTPUT
x, y, z: BITVECTOR(4);
                                    ASSERT( y = 0 \times A );
ASSERT(
                                    ASSERT( z = 0xF );
                                    ASSERT( x = 0x5 );
x = 0 hex5 AND
z = BVXOR(x, y) AND
                                    Invalid.
z = 0 hexF
QUERY(FALSE);
COUNTEREXAMPLE;
```

# CVC (2)

```
% INPUT
x, y, z: BITVECTOR(4);
ASSERT(
    % x is non zero
    NOT ( x = 0 hex0 ) AND
    % y is zero
    y = 0 hex0 AND
    % set a constraint on z
    z = x & ((y << 2)[3:0]) AND
    % assert that z is nonzero
    NOT (z = 0 hex0)
);
QUERY(FALSE);
COUNTEREXAMPLE:
```

# **CVC** (2)

```
% INPUT
                                  % OUTPUT
                                   Valid.
x, y, z: BITVECTOR(4);
ASSERT(
    % x is non zero
    NOT ( x = 0 hex0 ) AND
    % y is zero
    y = 0 hex0 AND
    % set a constraint on z
    z = x & ((y << 2)[3:0]) AND
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);
QUERY(FALSE);
COUNTEREXAMPLE:
```

# CVC (2.5)

```
% INPUT
x, y, z: BITVECTOR(4);
ASSERT(
    % x is non zero
    NOT ( x = 0 hex0 ) AND
    % y is zero
    NOT(y = 0 hex0) AND
    % set a constraint on z
    z = x & ((y << 2)[3:0]) AND
    % assert that z is nonzero
    NOT (z = 0 hex0)
);
QUERY(FALSE);
COUNTEREXAMPLE:
```

## CVC (2.5)

```
% INPUT
                                    % OUTPUT
x, y, z: BITVECTOR(4);
                                    ASSERT( x = 0x4 );
                                    ASSERT( y = 0 \times 1 );
ASSERT(
    % x is non zero
                                    ASSERT( z = 0 \times 4 );
    NOT ( x = 0 hex0 ) AND
                                    Invalid.
    % y is zero
    NOT(y = 0 hex0) AND
    % set a constraint on z
    z = x & ((y << 2)[3:0]) AND
    % assert that z is nonzero
    NOT (z = 0 hex0)
);
QUERY(FALSE);
COUNTEREXAMPLE:
```

# **CVC** (3)

For more information on STP and CVC: https://github.com/stp/stp/blob/master/docs/cvc-input-language.rst

CVC	normal	CVC	normal
AND / OR / NOT   / & / ~ BVXOR(a, b) BVPLUS(a, b) BVMULT(a, b) BVSUB(a, b)	&& /    / !   / & / ~ a ^b a + b a * b a - b	0hex5/0bin0110 x:BITVECTOR(n) a @ b a[4:1] << >>	$0 \times 5/0 \text{b} 0110$ $x \in \{0,1\}^n$ concatenation extraction left shift right shift

#### **TC03**

TC03 is a Feistel network with a block size of 8 bits, and a key size of 64-bit.

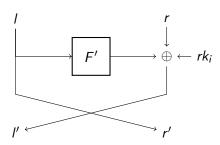
#### Round Function

$$F'(w) = ((w \ll 1)\&(w \ll 2)) \oplus w$$

#### Key Schedule

$$K = k_0 |k_1| k_2 |k_3| \dots |k_{15}|$$

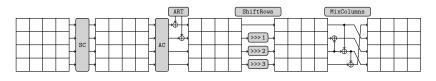
The *i*-th round key is given by:  $rk_i = k_{(i \mod 16)}$ 



# CVC (4)

- Overkill for finding MitM attacks, but is interesting for finding differential/linear charactersitics.
- Very verbose (no quantifiers).
- Write a python script to create CVC description of the cipher.

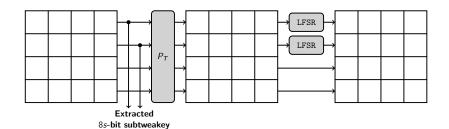
#### SKINNY Round Function



$$S_4 = [C 6 9 0 1 A 2 B 3 8 5 D 4 E 7 F]$$

$$M = \begin{bmatrix} 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

### SKINNY Tweakey Schedule



$$P_T = [9 \ 15 \ 8 \ 13 \ 10 \ 14 \ 12 \ 11 \ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7]$$

$$LFSR_{TK2} = (x_3||x_2||x_1||x_0) \rightarrow (x_2||x_1||x_0||x_3 \oplus x_2)$$

## Skinny with STP

- Model knowledge on nibble level instead of bitlevel.
- Also model the Key schedule.
- Upperbound the key weight to find 'best' attacks.
- We can find all attacks by removing instances from the search space and retrying until no valid attacks are possible.

#### The End?

- ➤ STP is powerfull, but for example getting the minimum number of keybits is not (natively) possible. Better to use MILP (Mixed Integer Linear Programming).
- MitM attacks are powerful, but as we will see next week there exist better attacks (more rounds).
- Only the basics of MitM attacks, we can squeeze out a bit more if we really want.

#### For nextnext week

- ► Next week **no** class!
- ▶ Do this weeks exercises (deadline 3rd of april).
- ▶ Play a bit with STP (Hint: If you find your attack on TC02 with STP you get extra points).